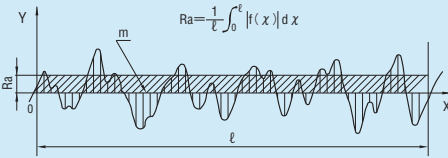
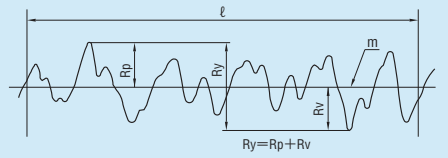
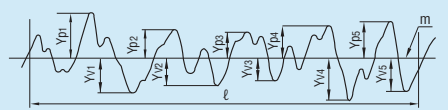


Varieties of Surface Roughness

The definitions and notation are prescribed for the parameters which indicate the surface roughness of an industrial product, including the arithmetic average roughness (Ra), maximum height (Ry), 10-spot average roughness (Rz), average concave-to-convex distance (Sm), average distance between local peaks (S), and load length rate (tp). Surface roughness is the arithmetic average of values at randomly selected spots on the surface of an object.

[Center-line average roughness (Raz) is defined in the supplements to JIS B 0031 and JIS B 0601.]

Typical calculations of surface roughness

<p>Arithmetical average roughness (Ra)</p> <p>A portion stretching over a reference length in the direction in which the average line extends is cut out from the roughness curve. This portion is presented in a new graph with the X axis extending in the same direction as the average line and the Y axis representing the magnitude. When the roughness curve is represented by $y=f(x)$, Ra is the value in microns (μm) found from the formula shown at right.</p>	 $Ra = \frac{1}{l} \int_0^l f(x) dx$
<p>Maximum height (Ry)</p> <p>A portion stretching over a reference length in the direction in which the average line extends is cut out from the roughness curve. The gap between the peak line and valley line in this portion is measured in the direction of the magnitude axis, and this value is indicated in microns (μm).</p> <p>Note: When finding Ry, the reference length is selected from a portion which contains no abnormally high peaks or abnormally low valleys (locations which are likely flaws).</p>	 $Ry = Rp + Rv$
<p>Ten-spot average roughness (Rz)</p> <p>A portion stretching over a reference length in the direction in which the average line extends is cut out from the roughness curve. Within this portion, the average absolute value of the height (Yp) of the five highest peaks as measured from the average line and the average absolute value of the height (Yv) of the five lowest valleys are added together. Rz is this sum, in microns (μm).</p>	 $Rz = \frac{Yp1 + Yp2 + Yp3 + Yp4 + Yp5 + Yv1 + Yv2 + Yv3 + Yv4 + Yv5 }{5}$ <p>Yp1, Yp2, Yp3, Yp4, Yp5 : Heights of the top five peaks within the sampled portion of reference length l</p> <p>Yv1, Yv2, Yv3, Yv4, Yv5 : Heights of the five lowest valleys within the sampled portion of reference length l</p>

Reference: Relationship Between Arithmetic Average Roughness (Ra) and Previous Notation

Arithmetical average roughness		Drawing indication of surface texture	Max. height	Ten-spot average roughness	Ry - Rz reference length l (mm)	Conventional finishing symbol
Standard sequence	Cut-off value λc (mm)		Ry	Rz		
0.012 a	0.08		0.05 s	0.05 z	0.08	
0.025 a			0.1 s	0.1 z		
0.05 a			0.2 s	0.2 z		
0.1 a			0.4 s	0.4 z		
0.2 a			0.8 s	0.8 z		
0.4 a	0.8		1.6 s	1.6 z	0.8	
0.8 a			3.2 s	3.2 z		
1.6 a			6.3 s	6.3 z		
3.2 a	2.5		12.5 s	12.5 z	2.5	
6.3 a			25 s	25 z		
12.5 a	8		50 s	50 z	8	
25 a			100 s	100 z		
50 a	—		200 s	200 z	—	
100 a			400 s	400 z		

※The relationships among the three varieties shown here are not precise, and are presented for convenience only.
※Ra: The evaluation lengths of Ry and Rz are the cut-off values and the reference length each multiplied by five.